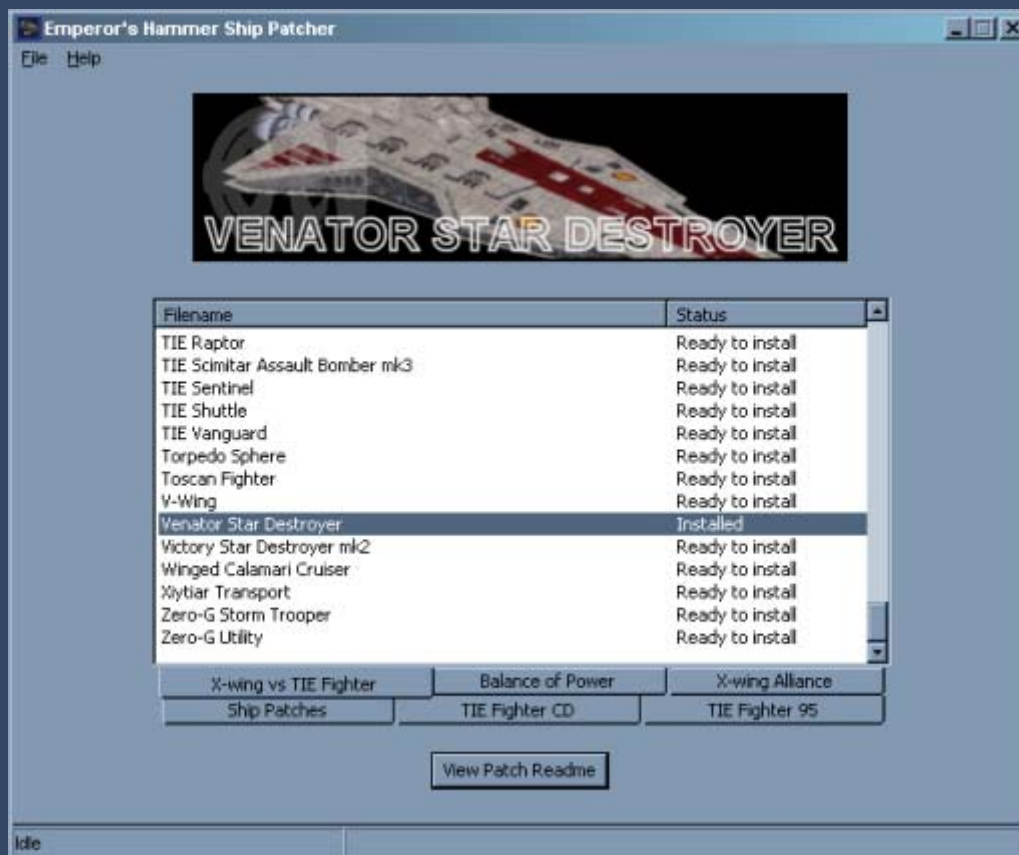




Emperor's Hammer Ship Patcher



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Platform: TIE Fighter '95 and CD, X-Wing vs. TIE Fighter, Balance of Power, X-Wing Alliance
Version: 1.1
Release Date: 22/feb/2009

The *Emperor's Hammer Ship Patcher* (EHSP) provides a single utility to install and uninstall Emperor's Hammer patches in TIE Fighter '95 and CD, X-Wing vs. TIE Fighter, Balance of Power or X-Wing Alliance (if installed). It provides easier use of the patches and checks if required elements are available and for possible (slot) conflicts between patches.

Note: You need the retail game CDs by Lucas Arts to use EHSP.



Using EHSP

1. Download patches as ".EHF" files to the "/EH Ship Patches" folder in your My Documents folder. (Make sure your browser doesn't save them as .zip)
2. Start EHSP by clicking on its icon.
3. Loose patches require you to download and install each game's "EH Ship Patch". These are shown on the first tab "Ship Patches" and should have "Ready to install" marked as their status.
4. To read a patch's readme.txt you select it (by clicking once on its name) and click the "View Patch Readme" button at the bottom.
5. Double Click on the patch you want to install and wait for the progress bar at the bottom of EHSP to complete and go back to "Idle". The patch will now be marked with "Installed" as its status.
6. To uninstall a patch you double click it again and wait for the progress bar at the bottom of EHSP to complete and go back to "Idle". The patch will now be marked with "Ready to install" as its status again.
7. The loose patches are listed per game on the tabs below the list screen. They install and uninstall in exactly the same manner. (Do note that you cannot install two patches for the same game that use the same slotnumber at the same time).



Preferences Screen

Directories

Patch Path
C:\Documents and Settings\...\My Documents\EH Ship Patches

TIE Fighter CD Path
C:\TIECD

TIE Fighter 95 Path
c:\game files\TIE95

X-wing vs TIE Fighter Path
c:\game files\XwingTie

Balance of Power Path
c:\game files\XwingTie\BalanceOfPower

X-wing Alliance Path
c:\game files\XWingAlliance

- In the "File" menu in the top left corner you can access the "Preferences" screen.
- This lists the folders in use by the EHSP. Make sure they are pointing correctly, also after you install a new (supported) game or reinstall one.
- If you need to change the folder, click on the "Browse" button next to it and browse to the folder you want it pointing to and click "Ok" then click "Ok" once more at the bottom of the preferences screen.



TIE Fighter CD or 95?



CD - TIE Collectors CD-ROM: This comes on 1 CD (sometimes with a bonus demo CD), and runs native to MS-DOS. To run in Windows you may need something like DOSBox or VSMSound. It is fully supported by patches when the sidewinder joystick patch is not installed.



95 - TIE Collectors Series or TIE 95: This comes on 1 CD (sometimes included with X-Wing ('95) and XvT Flightschool), and it runs native to Windows '95. To run in Windows 2000 and higher you may need the Compatibility Fix on the Patch Archive. This version is fully supported in the EH for patches & battles.



Disclaimer

This software has been tested by (and deemed functional in the opinion of) the Emperor's Hammer Science Office, however the Emperor's Hammer (<http://www.emperorshammer.org/>) cannot take responsibility for adverse effects caused to your system by its use or mis-use.

Please report any problems or suggestions to: sco@emperorshammer.org

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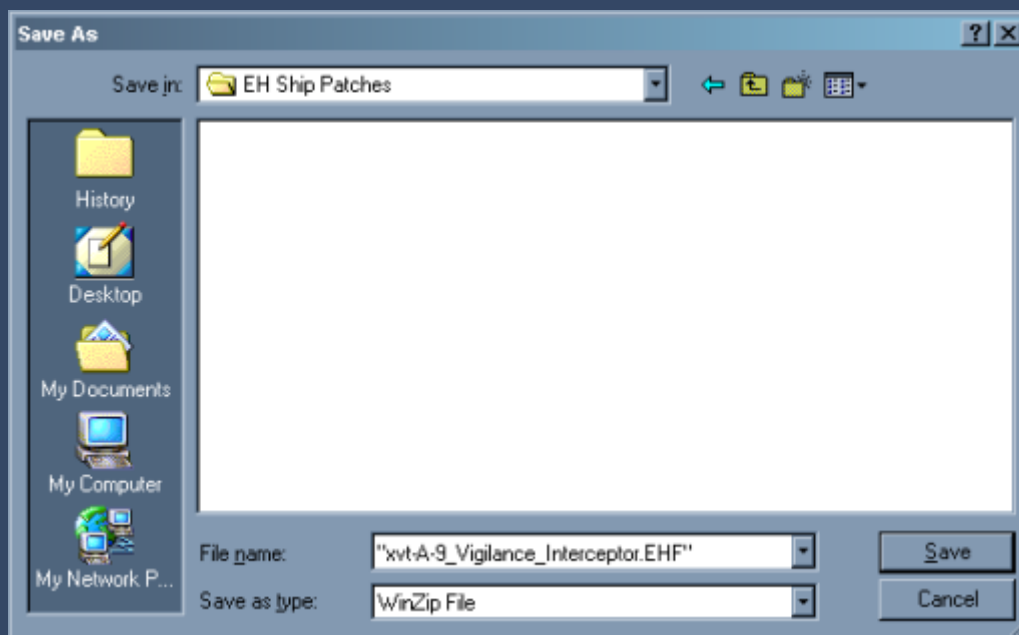
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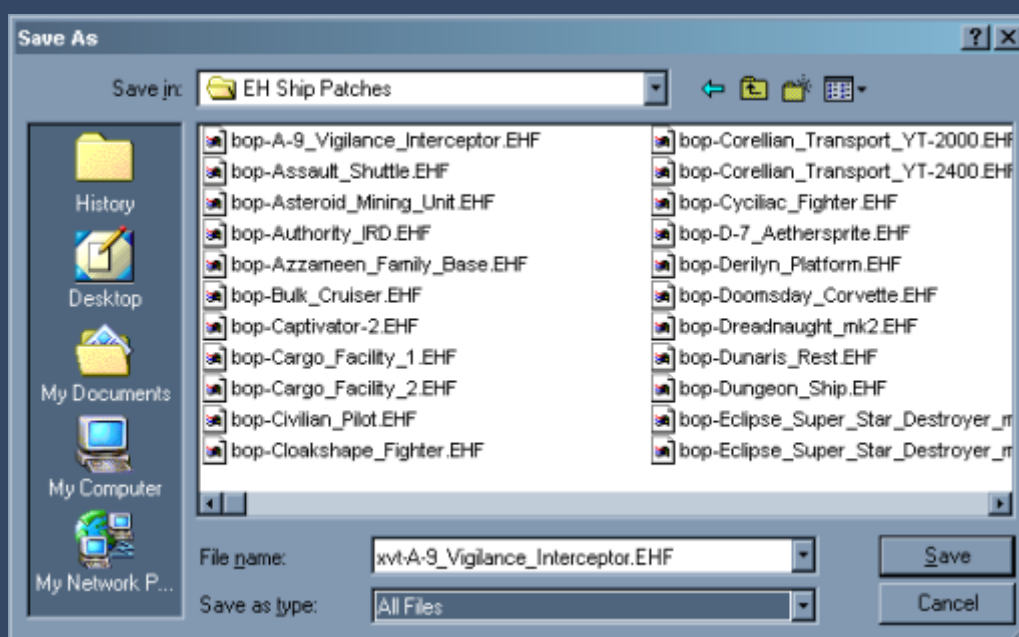
.EHF? I get .ZIP

When you download the patches via Internet Explorer you may get a file download saying it is a .ZIP file. The *Emperor's Hammer Ship Patcher* will not be able to use these and unzipping them doesn't help in any way.

One way of fixing the problem is renaming the .ZIP file you downloaded to .EHF. By adding "quotation marks" around the filename it will download correctly named; As shown here:

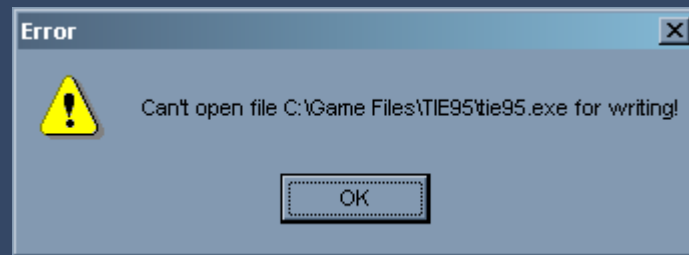


Of course the easiest way would be to change the pulldown below the filename from "WinZip File" to "All Files"; As shown here:





Can't open file...

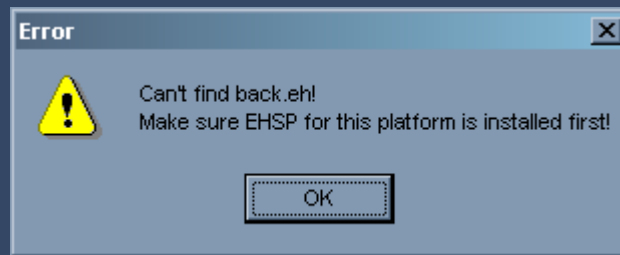


When you get the above error (Which may also have a different folder path or .exe name) there are several possibilities of what may have gone wrong:

1. (Likely:) You have the game installed that you are trying to patch but the path in the *Preferences Screen* is pointing to the wrong folder. Adjust the game's path in the *Preferences Screen* so it points to the folder you installed the game to.
2. You do not have the game installed that you are trying to patch. Install the game and make sure the game's path in the *Preferences Screen* is pointing to the folder you installed it to.
3. (Unlikely:) The patch you are trying to install is not for the game it is trying to install to.



Can't find Back.eh



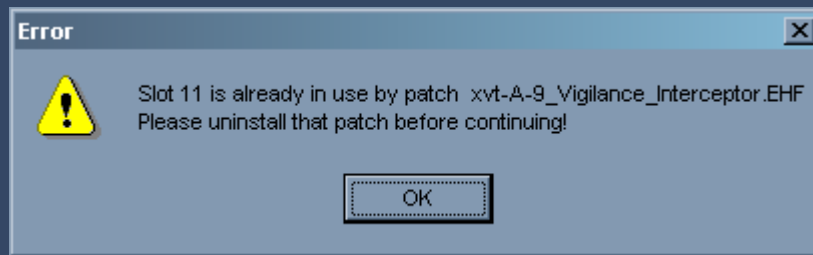
When you get the above error, you are trying to install a loose (craft) patch without having installed the *Emperor's Hammer Ship Patch* for the game that loose (craft) patch is for.

All the loose (craft) patches require you first to install the larger *Ship Patches* because these prepare the game for the loose (craft) patches (and install all sorts of other things to boot).

Download and install the *EH Ship Patch* for the game you want to use and install it on the *Ship Patches* tab. (Note: These patches are bigger and may take a while to install.)



Slot is already in use.



When you get the above error (though possibly with a different file name), you are trying to install a loose (craft) patch on a "slot" that is already in use by another patch. Uninstall the other patch and try again.

Each game only has a few available "slots" where additional craft can be installed to. The loose (craft) patches are divided over these available slots and as such cannot all be installed at the same time.

[top](#)



Patch Archive

The *Patch Archive* is currently (9 Mar. 2009) located at:
<http://tc.emperorshammer.org/patcharchive.php>

The *Patch Archive* holds the complete listing all the official Emperor's Hammer patches. These patches are addons that will add extra features to your games. All patches have been released by the Science Office and have been tested to work.

Patches in the Archive are organized by platform and then by type. On each download page you will find basic information about each patch. These include reviews, bug reports, slot information and in what Emperor's Hammer missions the patch has been used.

You can download patches as .EHF (not .zip) to your *EH Ship Patches* folder in your "My documents" folder. Take note of the comments section - it may include important information on how to use the patch.

Note: Some patches are not compatible with the *Emperor's Hammer Ship Patcher*, such as the game updates by Lucasarts and the patches for games not supported by the Patcher. This is mentioned in the comments.

